

**Computational Intelligence in Games** Prof. Dr. Sanaz Mostaghim, Alexander Dockhorn

# 5. Exercise Sheet

#### Assignment 27 Methods for solving MOPs

- a) Describe the basic structure of one a priori method for solving MOPs. Name its advantages and disadvantages.
- b) Describe the basic structure of one a posteriori method for solving MOPs. Name its advantages and disadvantages.

#### Assignment 28 Ranking method

Rank all the particles in terms of the number of superior individuals by which they are dominated.





- a) In the following set of solutions shown in the objective space (assuming minimization of both objectives), identify the different nondominated fronts of solutions by using the concept of the NSGA-II algorithm.
- b) Which solutions will be selected for the next population using crowding distance if we have a population size of 8?





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## Assignment 30 Marginal Hypervolume

a)	Which one of the following solutions has the largest marginal HV?	х	у
b)	Which one of the following solutions has the smallest marginal HV?	0.1	2.4
	$f_{2}$	0.2	2.3
	Reference Point	0.4	2.2
		0.7	1.5
		1.4	1.2
		1.6	1.0
		1.9	0.9
		2.1	0.8
		3.4	0.1
		3.5	2.4
	$f_1$		

### Assignment 31 Hypervolume

Suppose we are comparing two sets A and B with each other. For which one of the following scenarios the following inequality can be true: HV(A) < HV(B)?

